



Status Monitor Installation

If equipped ensure the “Execute Disable Bit” option on the VideoMic computer system is turned off in order for the software to install and function correctly. No Warning will be issued during Installation.

Status Monitor Software Install:

If the OPTEK Status Monitoring Software has already been installed, skip this section and Proceed to the Driver Installation.

1. If Necessary [Click here](#) to Download the OPTEK Software ➤ Extract the folders to the Desktop
2. Ensure the I/O board USB Cable is Disconnected
3. In “OPTEK Status Monitor Install” run Setup.exe ➤ Install the software and drivers in the Default Locations and proceed through the Installation with the “Next” button ➤ Accept the license agreement and continue ➤ Restart the Computer when Installation is finished

Driver Installation:

1. Reconnect the I/O board USB cable
2. The “Found New Hardware Wizard” appears select “No, Not at this time”
➤ Click Next ➤ Select “Install from a list or Specific location (Advanced)”
➤ Click Next ➤ Check the “Include this location in the search” box ➤ Click Browse ➤ Navigate to the VCP_XP-2K_DRIVERS folder on the Desktop
➤ Select the VCP_XP-2K_DRIVERS ➤ Click OK ➤ Click Next ➤ Click “Continue Anyway” when the warning appears ➤ Click Finish
3. The Found New Hardware Wizard will appear again ➤ Repeat step 2
4. Right click on My Computer ➤ Select Manage ➤ Click Device Manager
5. Find LINX-SDM-USB-QS-S Inside “Ports (COM & LPT)” ➤ Note the COM#
6. Navigate to START ➤ All Programs ➤ OPTEK Utilities ➤ OPTEK VideoMic VSA Status Monitor
 - a. Copy the Shortcut into START ➤ All Programs ➤ Startup



7. Double-click the VSA Icon in the taskbar, Near the Clock ➤ Select the Options tab ➤ In the serial port drop-down box Click "Refresh" ➤ Select the COM Port from Step 5 from the drop-down box ➤ Click OK
8. Restart the System
9. Ensure the OPTEK VideoMic VSA Status Monitoring software has started
➤ Double-click the VSA Icon in the taskbar ➤ The "On Line" Light in the corner should be green and the Temperature should now function